

MATCH OFFICIAL DEVELOPMENT REVIEW

FORM 2 - 2019/2020

MATCH OFFICIAL		LEVEL	
SOCIETY/ORGANISATION		DATE	
MATCH		VERSUS	
GAME LEVEL		COMPETITION	
DEVELOPER		ORGANISATION	

GAME CONTEXT	
PLAYING CONDITIONS	
GAME CHALLENGE	
DEVELOPER	MATCH OFFICIAL

MANAGEMENT PERFORMANCE
COMMUNICATION
GAME MANAGEMENT
CORE VALUES

TECHNICAL PERFORMANCE

BREAKDOWN

SCRUM

LINEOUT & MAUL

SPACE

OVERALL SUMMARY

MATCH OFFICIAL'S COMMENTS

DEVELOPER'S SUMMARY

DEVELOPER

DATE

MATCH STATISTICS SUMMARY						
ITEM	REQUIREMENT	Q1	Q2	Q3	Q4	TOTAL
PENALTY KICKS	Essential					
FREE KICKS	Essential					
YELLOW CARDS	Essential					
RED CARDS	Essential					
SCRUMS AWARDED	Optional					
SCRUM RESETS	Optional					
LINEOUTS	Optional					

COMMUNICATION DESCRIPTOR MATRIX				
CRITERIA	Excellent demonstration	Good demonstration	Satisfactory demonstration/Insufficient opportunity to demonstrate	Key development focus
Communicate using whistle	Able to consistently and effectively use the whistle to differentiate between penalties and non-penalties	Able to effectively use the whistle to differentiate between penalties and non-penalties	Able to use the whistle to differentiate between penalties and non-penalties, but there were missed opportunities to demonstrate more effective communication	Did not use the whistle to differentiate between penalties and non-penalties
Communicate using signals	Able to consistently and effectively communicate using primary and secondary signals	Able to effectively communicate using primary and secondary signals	Able to communicate using primary and/or secondary signals, but there were missed opportunities to demonstrate more effective communication	Did not communicate using primary and/or secondary signals
Communicate verbally	Able to consistently and effectively communicate verbally, clearly and concisely	Able to effectively communicate verbally, clearly and concisely	Able to communicate verbally, but there were missed opportunities to communicate more clearly and/or more concisely	Did not communicate verbally in a clear and/or concise way
Communicate non-verbally	Able to consistently and effectively use non-verbal communication	Able to effectively use non-verbal communication	Able to communicate non-verbally, but there were missed opportunities to demonstrate more effective non-verbal communication	Did not demonstrate how to communicate verbally
Communicate advantage verbally and non-verbally	Able to consistently and effectively communicate advantage, both verbally and non-verbally	Able to effectively communicate advantage, both verbally and non-verbally	Able to communicate advantage verbally and/or non-verbally, but there were missed opportunities to demonstrate more effective communication	Did not demonstrate how to communicate advantage verbally and/or non-verbally
Communicate with other Match Officials	Able to consistently and effectively communicate with other Match Officials	Able to effectively communicate with other Match Officials	Able to communicate with other Match Officials, but there were missed opportunities to demonstrate more effective communication	Did not demonstrate how to communicate with other Match Officials

GAME MANAGEMENT DESCRIPTOR MATRIX				
CRITERIA	Excellent demonstration	Good demonstration	Satisfactory demonstration/Insufficient opportunity to demonstrate	Key development focus
Demonstrate the use preventative and punitive measures to control the match	Able to demonstrate how to use preventative and punitive measures, using a range of strategies consistently and fairly	Able to demonstrate how to use preventative and punitive measures consistently and fairly	Able to demonstrate how to use preventative and punitive measures but was not always consistent and/or fair	Did not demonstrate how to use preventative and punitive measures in a consistent and/or fair manner
Interact with captains and other players	Able to interact effectively with captains and other players using a range of strategies (e.g. praise, warnings, sanctions, etc.) consistently and fairly	Able to interact effectively with captains and other players consistently and fairly	Able to interact with captains and other players but was not always consistent and/or fair	Did not interact with captains and other players in a consistent and/or fair manner
Demonstrate how to manage foul play	Able to demonstrate how to manage foul play using appropriate and proportionate sanctions consistently	Able to demonstrate how to manage foul play using appropriate and proportionate sanctions	Able to demonstrate how to manage foul play using sanctions but was not always appropriate and/or proportionate	Did not demonstrate how to manage foul play using sanctions
Demonstrate how to manage cynical behaviour and persistent infringements	Able to demonstrate how to manage foul play and inappropriate behaviour in the playing environment using a range of strategies (e.g. praise, warnings, sanctions, etc.) consistently and fairly	Able to demonstrate how to manage foul play and inappropriate behaviour in the playing environment consistently and fairly	Able to demonstrate how to manage foul play and inappropriate behaviour in the playing environment but was not always consistent and/or fair	Did not demonstrate how to manage foul play and inappropriate behaviour in the playing environment in a consistent and/or fair manner
Demonstrate the use of advantage	Able to consistently and effectively demonstrate how to apply advantage which frequently enhanced the game's fluency	Able to consistently demonstrate how to apply advantage which improved the game's fluency	Able to demonstrate how to apply advantage but there were missed opportunities to improve fluency further	Did not demonstrate how to apply advantage when refereeing in order to maintain and/or improve the flow of the game

CORE VALUES DESCRIPTOR MATRIX				
CRITERIA	Excellent demonstration	Good demonstration	Satisfactory demonstration/Insufficient opportunity to demonstrate	Key development focus
Demonstrate rugby's Core Values when managing the game through his/her actions and behaviour	Able to consistently and effectively demonstrates rugby's Core Values when managing the game through his/her actions and behaviour	Able to consistently demonstrate rugby's Core Values when managing the game through his/her actions and behaviour	Able to demonstrate rugby's Core Values when managing the game through his/her actions and behaviour, but there were missed opportunities to promote the Core Values further	Did not demonstrate rugby's Core Values when managing the game through his/her actions and behaviour

BREAKDOWN DESCRIPTOR MATRIX				
CRITERIA	Excellent demonstration	Good demonstration	Satisfactory demonstration/Insufficient opportunity to demonstrate	Key development focus
Demonstrate safe refereeing of the tackler	Able to demonstrate safe refereeing of the tackler using a range of strategies consistently and fairly	Able to demonstrate safe refereeing of the tackler consistently and fairly	Able to demonstrate safe refereeing of the tackler but was not always consistent and/or fair	Did not demonstrate safe refereeing of the tackler in a consistent and/or fair manner
Demonstrate safe refereeing of the tackled player	Able to demonstrate safe refereeing of the tackled player using a range of strategies consistently and fairly	Able to demonstrate safe refereeing of the tackled player consistently and fairly	Able to demonstrate safe refereeing of the tackled player but was not always consistent and/or fair	Did not demonstrate safe refereeing of the tackled player in a consistent and/or fair manner
Demonstrate safe refereeing of arriving players	Able to demonstrate safe refereeing of arriving players using a range of strategies consistently and fairly	Able to demonstrate safe refereeing of arriving players consistently and fairly	Able to demonstrate safe refereeing of arriving players but was not always consistent and/or fair	Did not demonstrate safe refereeing of arriving players in a consistent and/or fair manner
Demonstrate the safe refereeing of the ruck	Able to demonstrate safe refereeing of the ruck using a range of strategies consistently and fairly	Able to demonstrate safe refereeing of the ruck consistently and fairly	Able to demonstrate safe refereeing of the ruck but was not always consistent and/or fair	Did not demonstrate safe refereeing of the ruck in a consistent and/or fair manner

SCRUM DESCRIPTOR MATRIX				
CRITERIA	Excellent demonstration	Good demonstration	Satisfactory demonstration/Insufficient opportunity to demonstrate	Key development focus
Demonstrate the safe application of the scrum engagement procedure	Able to demonstrate safe application of the scrum engagement procedure using a range of strategies (e.g. praise, warnings, sanctions, etc.) consistently and fairly	Able to demonstrate safe application of the scrum engagement procedure consistently and fairly	Able to demonstrate safe application of the scrum engagement procedure but was not always consistent and/or fair	Did not safe application of the scrum engagement procedure in a consistent and/or fair manner
Demonstrate the scrum was square, stationary and stable prior to the delivery of the ball	Able to consistently and effectively demonstrate the scrum was square, stationary and stable prior to the delivery of the ball	Able to consistently demonstrate the scrum was square, stationary and stable prior to the delivery of the ball	Able to demonstrate the scrum was square, stationary and stable prior to the delivery of the ball but there were missed opportunities to demonstrate further	Did not demonstrate the scrum was square, stationary and stable prior to the delivery of the ball
Demonstrate forwards remain bound correctly until the scrum was completed	Able to consistently and effectively demonstrate forwards remain bound correctly until the scrum was completed	Able to consistently demonstrate forwards remain bound correctly until the scrum was completed	Able to demonstrate forwards remain bound correctly until the scrum was completed but there were missed opportunities to demonstrate further	Did not demonstrate that forwards remain bound correctly until the scrum was completed
Promote a fair contest for the ball at the scrum	Able to consistently and effectively promote a fair contest for the ball at the scrum	Able to consistently promote a fair contest for the ball at the scrum	Able to promote a fair contest for the ball at the scrum but there were missed opportunities to demonstrate further	Did not promote a fair contest for the ball at the scrum
Demonstrate how to manage unsafe and/or illegal scrummaging	Able to consistently and effectively manage unsafe and/or illegal scrummaging	Able to consistently manage unsafe and/or illegal scrummaging	Able to manage unsafe and/or illegal scrummaging but there were missed opportunities to demonstrate further	Did not manage unsafe and/or illegal scrummaging
Maintain space through managing relevant scrummage offside lines	Able to consistently and effectively maintain space through managing relevant scrummage offside lines	Able to consistently maintain space through managing relevant scrummage offside lines	Able to maintain space through managing relevant scrummage offside lines but there were missed opportunities to demonstrate further	Did not maintain space through managing relevant scrummage offside lines

LINEOUT & MAUL DESCRIPTOR MATRIX				
CRITERIA	Excellent demonstration	Good demonstration	Satisfactory demonstration/Insufficient opportunity to demonstrate	Key development focus
Maintain a one metre gap prior to the throw in	Able to consistently and effectively maintain a one metre gap prior to the throw in	Able to consistently maintain a one metre gap prior to the throw in	Able to maintain a one metre gap prior to the throw in but there were missed opportunities to demonstrate further	Did not maintain a one metre gap prior to the throw in
Promote a fair contest for the ball at the lineout	Able to consistently and effectively promote a fair contest for the ball at the lineout	Able to consistently promote a fair contest for the ball at the lineout	Able to promote a fair contest for the ball at the lineout but there were missed opportunities to demonstrate further	Did not promote a fair contest for the ball at the lineout
Demonstrate the safe refereeing of across the line offences	Able to consistently and effectively manage across the line offences	Able to consistently manage across the line offences	Able to manage across the line offences but there were missed opportunities to demonstrate further	Did not manage across the line offences
Demonstrate the safe refereeing of along the line offences	Able to consistently and effectively manage along the line offences	Able to consistently manage along the line offences	Able to manage along the line offences but there were missed opportunities to demonstrate further	Did not manage along the line offences
Maintain space through managing relevant lineout offside lines	Able to consistently and effectively maintain space through managing relevant lineout offside lines	Able to consistently maintain space through managing relevant lineout offside lines	Able to maintain space through managing relevant lineout offside lines but there were missed opportunities to demonstrate further	Did not maintain space through managing relevant lineout offside lines
Promote a fair contest for the ball at the maul	Able to consistently and effectively promote a fair contest for the ball at the maul	Able to consistently promote a fair contest for the ball at the maul	Able to promote a fair contest for the ball at the maul but there were missed opportunities to demonstrate further	Did not promote a fair contest for the ball at the maul

SPACE DESCRIPTOR MATRIX				
CRITERIA	Excellent demonstration	Good demonstration	Satisfactory demonstration/Insufficient opportunity to demonstrate	Key development focus
Maintain space through managing relevant offside lines at ruck, scrum, lineout and maul	Able to consistently and effectively maintain space at ruck, scrum, lineout and maul	Able to consistently maintain space at ruck, scrum, lineout and maul	Able to maintain space at ruck, scrum, lineout and/or maul but there were missed opportunities to demonstrate further	Did not maintain space at ruck, scrum, lineout and/or maul
Maintain 10 metre space at penalties and free kicks	Able to consistently and effectively maintain 10 metre space at penalties and free kicks	Able to consistently maintain 10 metre space at penalties and free kicks	Able to maintain 10 metre space at penalties and free kicks but there were missed opportunities to demonstrate further	Did not maintain 10 metre space at penalties and free kicks
Maintain space at kick offs, restart kicks and kicks in open play	Able to consistently and effectively maintain space at kick offs, restart kicks and kicks in open play	Able to consistently maintain space at kick offs, restart kicks and kicks in open play	Able to maintain space at kick offs, restart kicks and kicks in open play but there were missed opportunities to demonstrate further	Did not maintain space at kick offs, restart kicks and kicks in open play
Demonstrate how to manage obstruction on kickers, chasers and/or receivers at any type of kick	Able to consistently and effectively demonstrate how to manage obstruction on kickers, chasers and/or receivers	Able to consistently demonstrate how to manage obstruction on kickers, chasers and/or receivers	Able to demonstrate how to manage obstruction on kickers, chasers and/or receivers but there were missed opportunities to demonstrate further	Did not demonstrate how to manage obstruction on kickers, chasers and/or receivers