



AGE GRADE CONTACT 15S - LAW VARIATIONS AUGUST 2021

**U14 - U18 BOYS
U15 & U18 GIRLS**

LAW VARIATIONS

1 Knock on/Forward Pass

2 Maul

3 Lineout

4 Scrum

5 Penalty and Free Kick

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Law 11 Knock-on or throw forward

Throw Forward and Knock on Law 11- Amend the Sanction to: 'Free kick'

- At a throw forward or knock on the referee will seek to play advantage to the non offending team – if no advantage is forthcoming then a free Kick will be awarded .
- The Mark for the FK is at the point where the pass is made and at the point of the knock on- with the referee to mark the spot and ensure kick is correctly taken.
- Escalation of sanction - to penalty or yellow / red card -for multiple knock on or forward pass free kicks will not apply.

Law 16 Maul

- Delete Law 16.15 –
- This is the Law that allows a Maul to re start a second time. This is now not possible. See Line out Law next slide. Mauls can still occur in open play but again can not restart a second time.

Refs will communicate clearly when the maul has stopped and the team have to 'use it.'

Law 18 - Touch, quick throw and lineout

- **Law 18, 37b. add:**

Moving the ruck or maul beyond the mark of touch can only occur from within the 22 metre area.

Once the ruck or maul moves beyond the mark of touch, only players who were participating in the lineout may join it.. Sanction: **Free kick.**

- Participants are Throwers , Receivers and those in Lineout.

Law 19 Scrum

- **Law 19.10 Engagement. Amend to:**
‘The referee keeps the front rows two metres apart and then invites the team about to throw in the ball to the mark and calls, “crouch”. There is a ten-second time limit for them to do so. The referee then invites the opposing scrum to come to the mark to do the same, with the same time limit’
- The procedures at 10.a and 10.b are the same.
- **Law 19.26 Amend to:**
‘The ball must be heeled to a position to be available to be picked up within five seconds. The ball winning team have five seconds after the ball is available to demonstrate forward movement of the scrum. If no such movement, the referee calls, “use it” and the team must do so within three seconds.’

LAW VARIATION - PENALTY AND FREE KICK



Law 20 Penalty and free kick

- **Law 20.3 and 20.4.** Delete option of a scrum.

A free kick will be awarded for both a forward pass and a knock on where advantage cannot be gained by the opposing team.

The tempo of the free kicks will be determined by the Match Officials and are not to be taken quickly.

In this instance the free kick cannot be escalated to a penalty and beyond unless it is for a different infringement.

A driving maul from a lineout may be started in the 22m area by either the attacking or defending team.

Can the game end with a FK? No, the FK must be taken.

Upright tackle becomes a maul – referee calls maul – no illegal collapse or entry - ball becomes unplayable? Sanction is scrum.

Reasons for a scrum include –

N/S at lineout

Failed restart

Failed maul

Unplayable

Accidental offside

Held up in In Goal

At a free kick awarded for a knock on or forward pass the referee will mark the spot that the free kick may be taken from and ensure it is taken legally .